











collective

MONTHLY ISSUES

If you haven't already, check out our previous issues on our website!

www.thecapturedcollective.art/2k21

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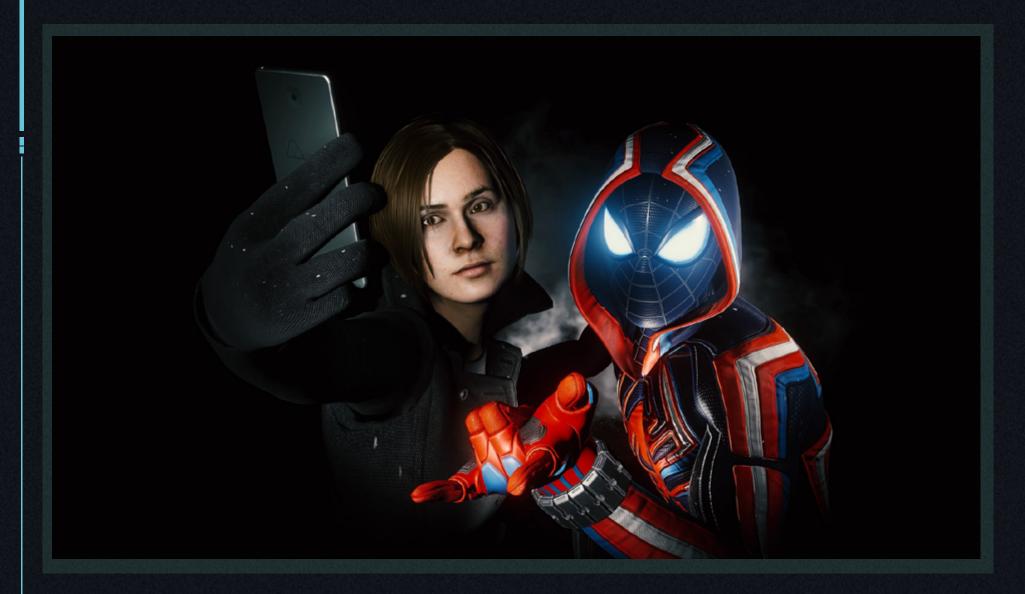
THE COLLECTIVE
CAPTURED...
CHY VISUAL ARTS



174. TWITTER FAVORITES
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This month we celebrate the 3rd anniversary of Insomniac Games highly anticipated first title of Spider-Man, that was released back in September 7th 2018. This game went on to become an instant classic, a must play and experience for all fans of the webslinger.

It not only provided a huge step for Virtual Photography, but it has also managed to gift us with one of the best Photomodes. It just quickly goes to show you that single player games are still as relevant as they always have been from the very beginning, if not even more.

In a time where Spidey's popularity started to slowly fade and fans divided in little groups, they managed to remind us why this tiny spider is one of the most beloved superheroes of all times. Showing us what great dedication, hard work, time and care can achieve if used right. Insomniac's Spider-Man (re)taught us some important life lessons, within a heartbreaking story, an action packed yet fun-filled gameplay and this presented within a breathtaking New York.

What we should learn from this game is that we should always try to do the right thing. No matter how painful the consequences or outcomes will be.

Insomniac showed a new generation of Spidey fans what Uncle Ben's famous quote really means: "With great power there must also come great responsibility."

SEPTEMBER





The beauty of New York is not easy to capture since she's a fully developed character on her own but Insomniac Games managed to give us the best and most detailed version we ever had.

For the first time do we get the feeling that people actually live in their life there and how they react when our favorite Menace swings or walks by.

From throwing themselves on the ground out of sheer shock, to different handshakes, reporting a close by crime or even taking selfies.

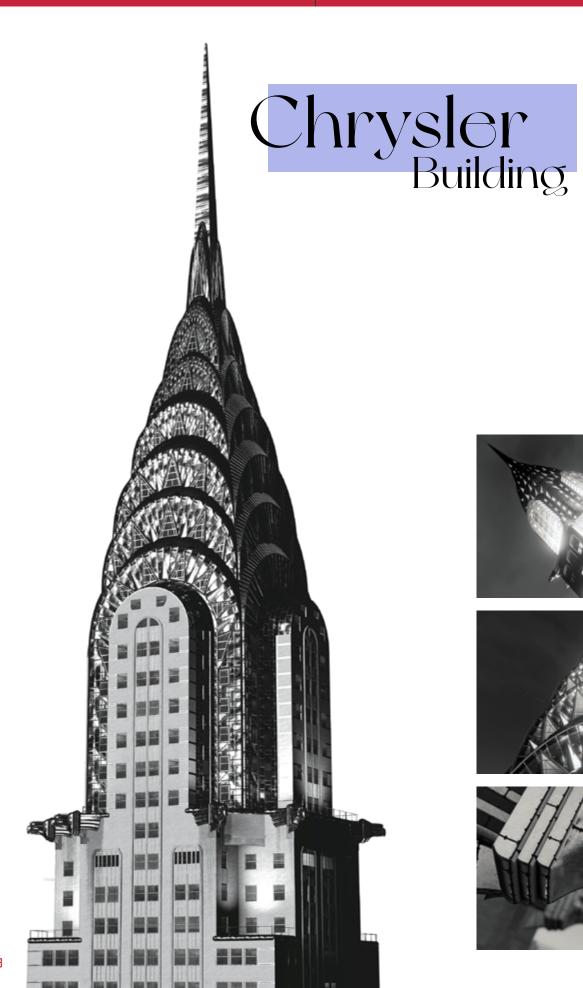
New York none playable characters do have their charm, especially the famous boat people.

One of the best aspects is how the city is treated as an actual character instead of just being used as a backround.

As the story unfolds, so does the city and its people. The impact is noticable even after all the events are played out.

This city really never sleeps.











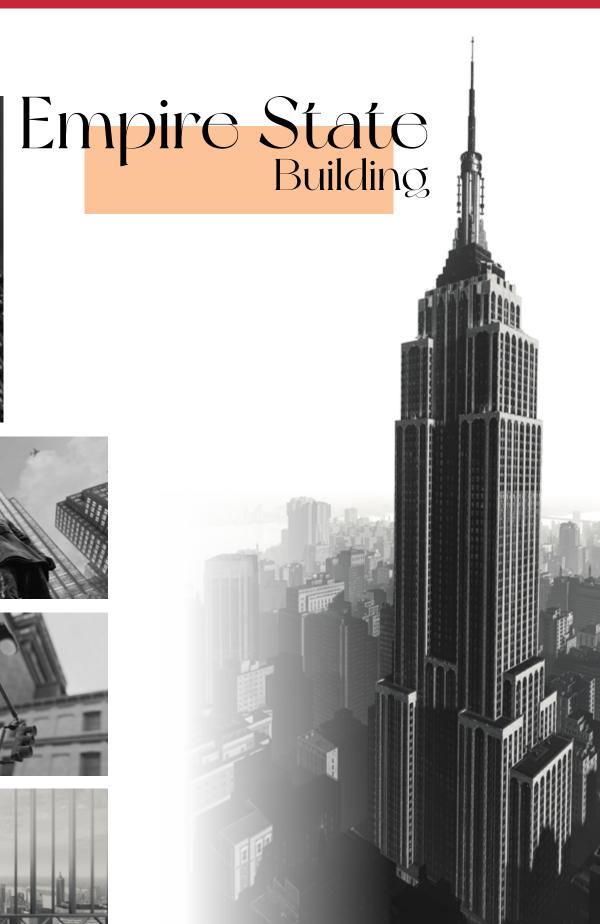












Radio City Music Hall









New York Public Library





























Central Park







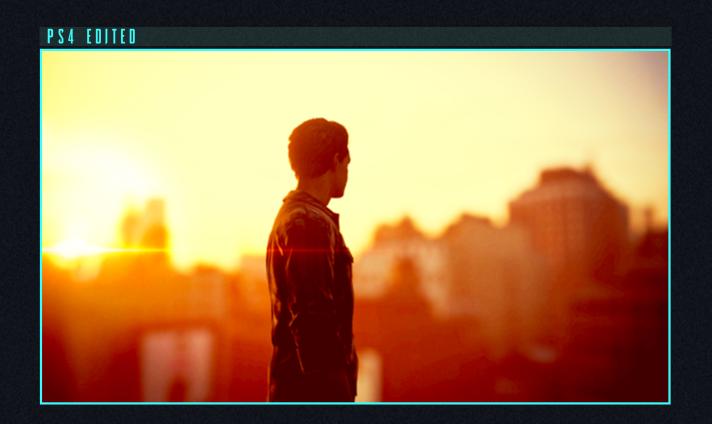
PHOTOMODE

REMASTERED



With the release of Miles Morales on PlayStation 5 back in November 2020, came the Marvel's Spider-Man Remastered, granting us with new Photomode features. In addition of a new filter, a new tab was added: The Light Mode! Now able to use ambiant lights and color spots, the Photomode clearly stepped up its game. If you ever needed to - or just loved to - edit your shots afterwards for it to express the story you wanted to tell, between the console high level graphics and these advanced features, you can - almost - do everything in-game, now! A strong win for the photomode purists.

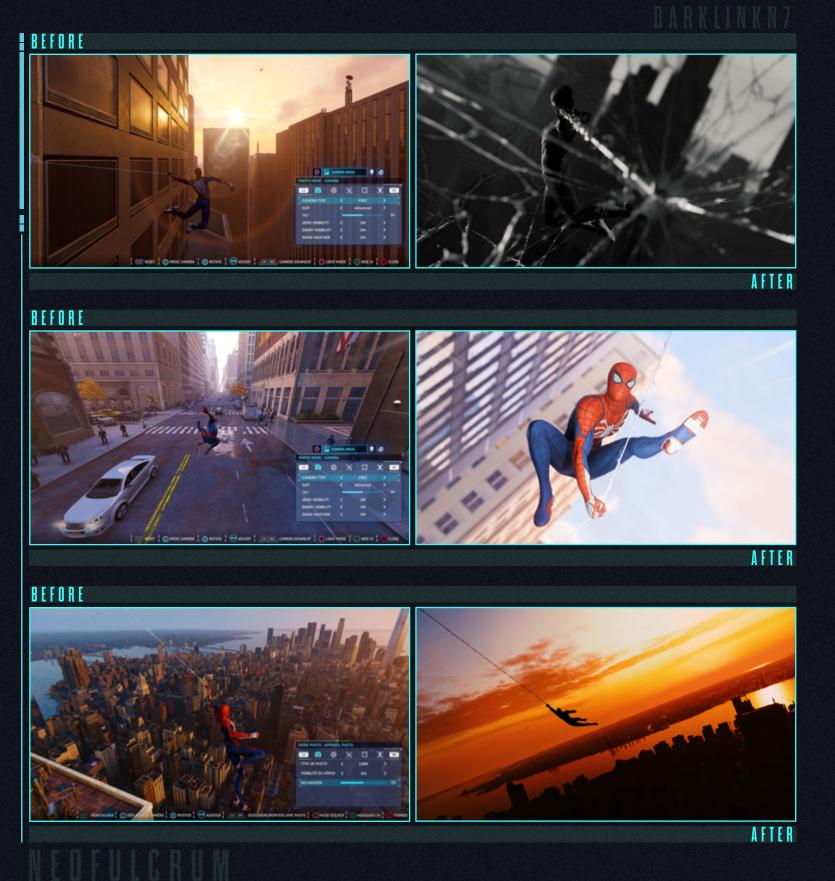
Let's see what we can do with both original and remastered Marvel's Spider-Man Photomodes through a Before/After process!





PS5 NON EDITED

PHOTOMODE









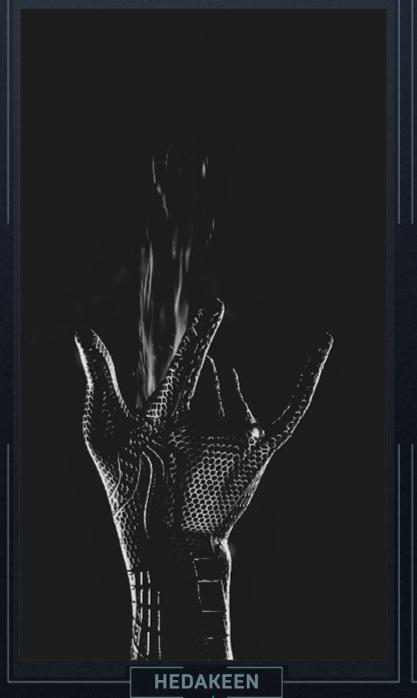


RECENTLY, SOMEONE ASKED US FOR A **TEAM MEETING. HEREBY, WE DELIVER WITH** A VERY RARE AND FLEETING PICTURE OF **US TOGETHER REACHING OUT TO YOU ALL.** SAVE IT AND CHERISH IT NOW...

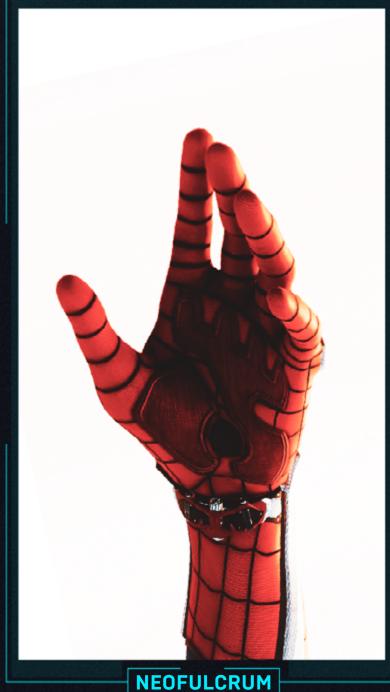
PLEASE WELCOME OUR NEW COLLECTIVE MEMBER **✓ NEOFULCRUM**

Covering our main tags, NeoFulcrum will be keeping her Spidey-Senses on alert. Supporting everyone's works of art on Twitter. Two months she has been in our web and we are now more than happy to officially make her our fourth little family member.





















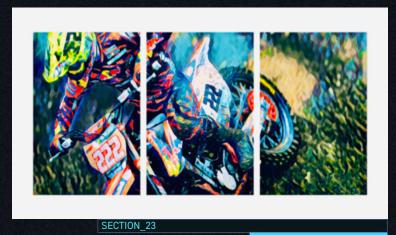






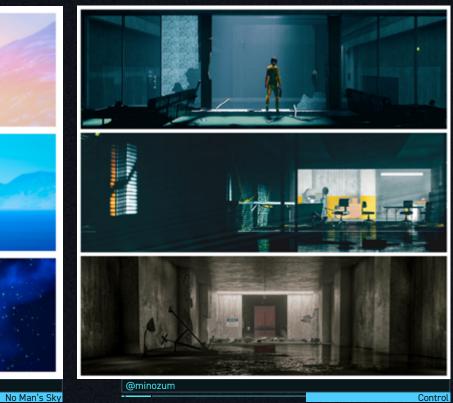


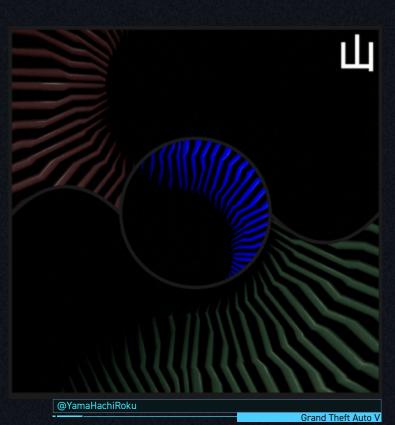










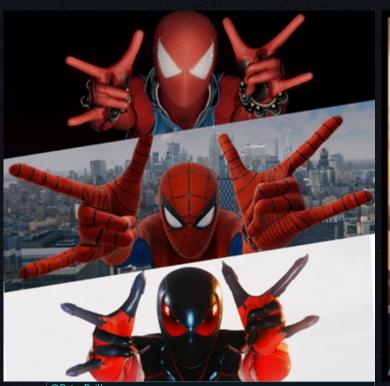




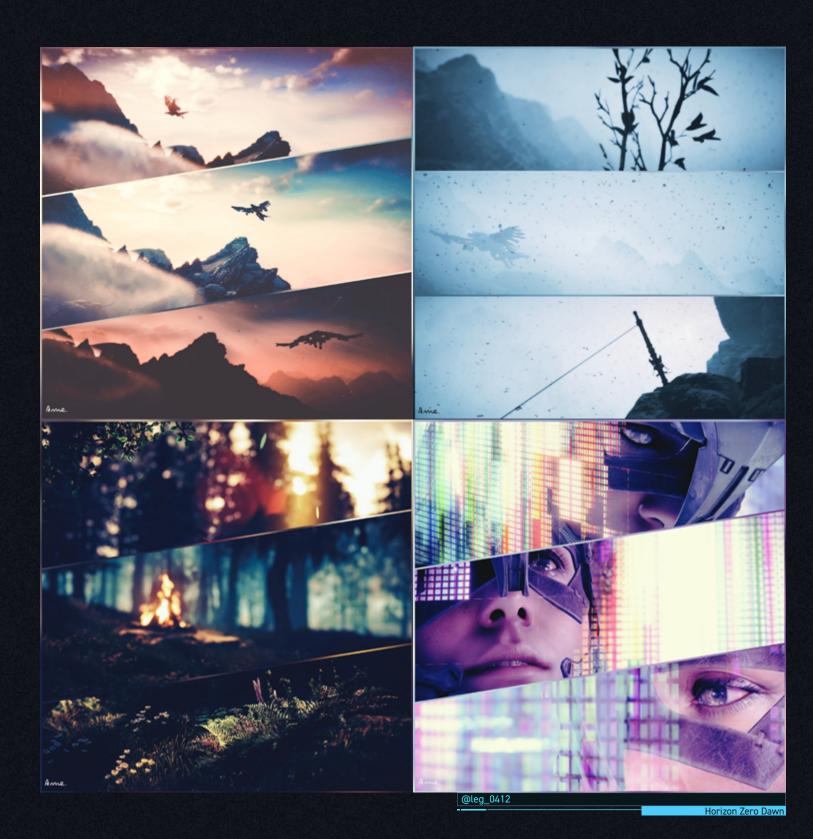




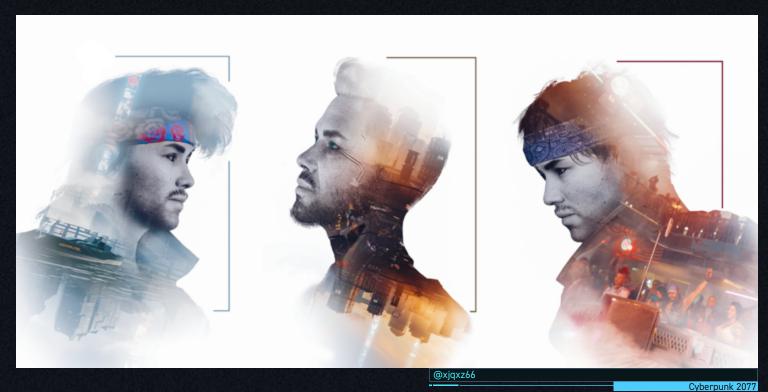


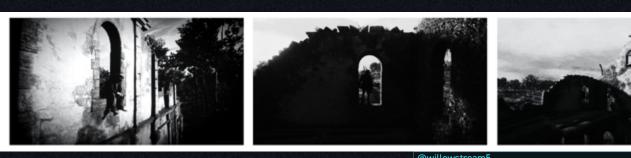








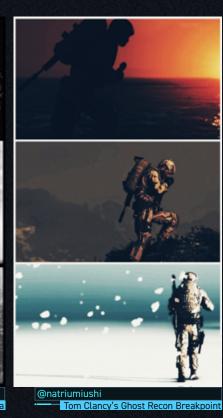


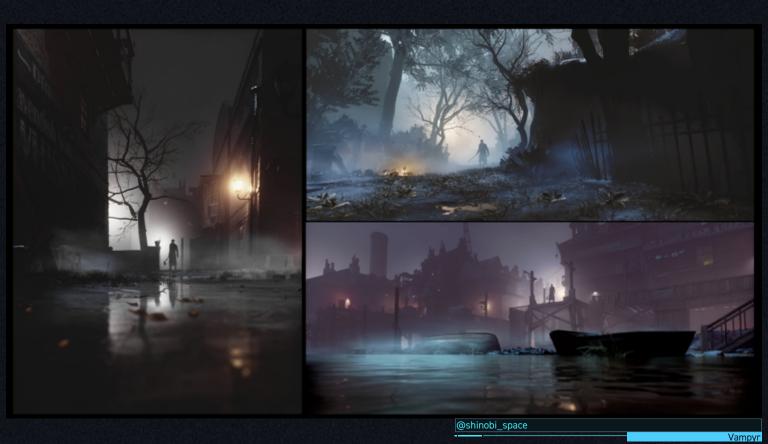






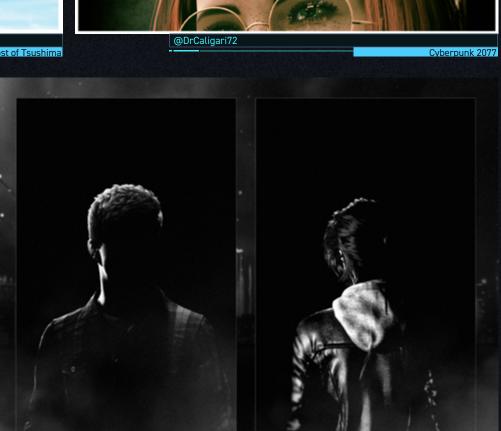














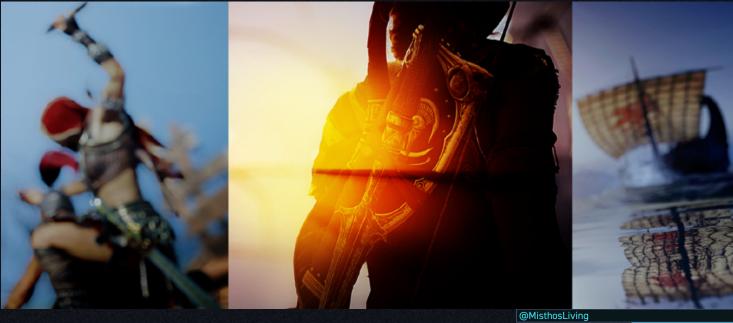


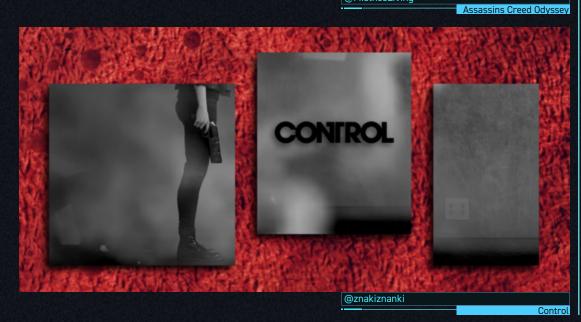
@one_waves

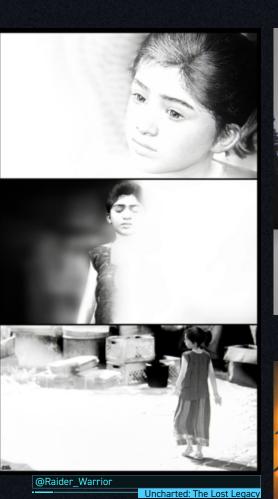


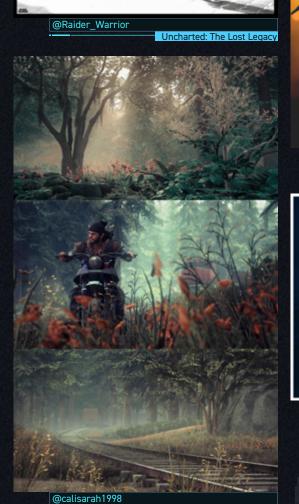




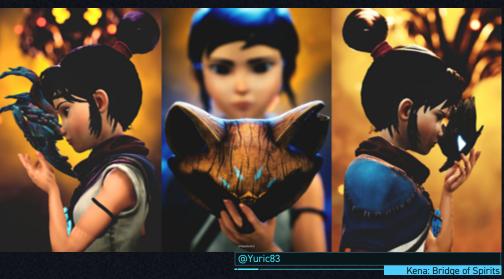








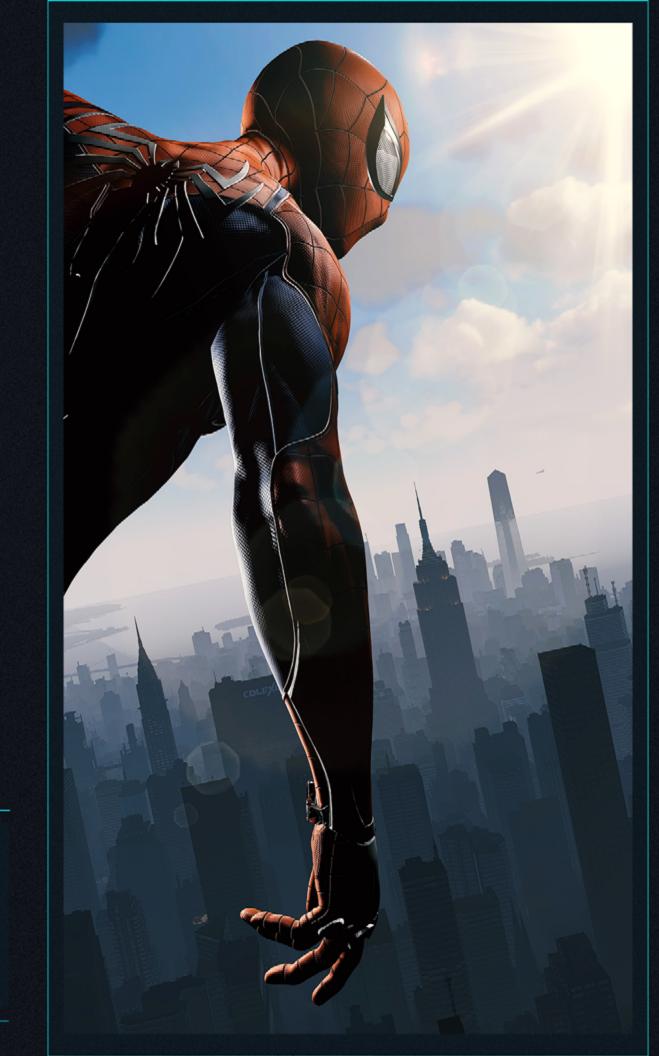






The Witcher 3: Wild Hunt

HEDA KEEN BLACKCAT



▲ //[ALERT] SUCCESSIII

HEROIC

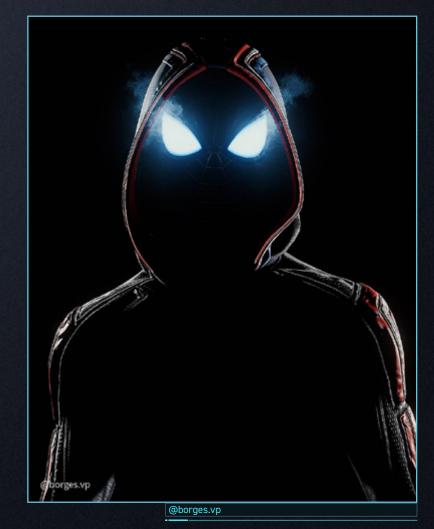


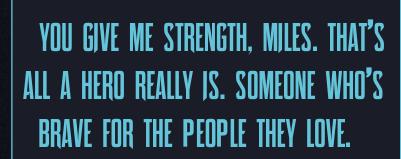


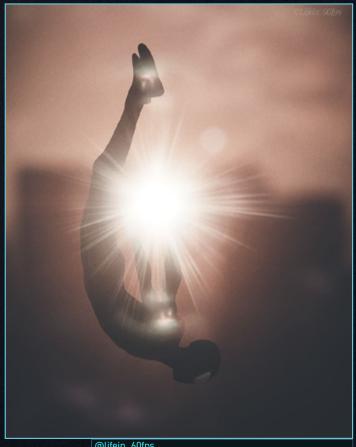




SPIDER-MAN MILES MORALES

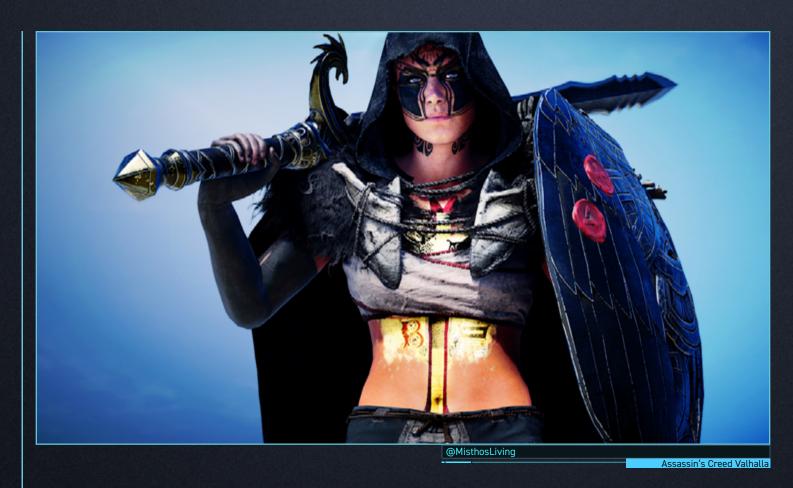






@lifein_60fps



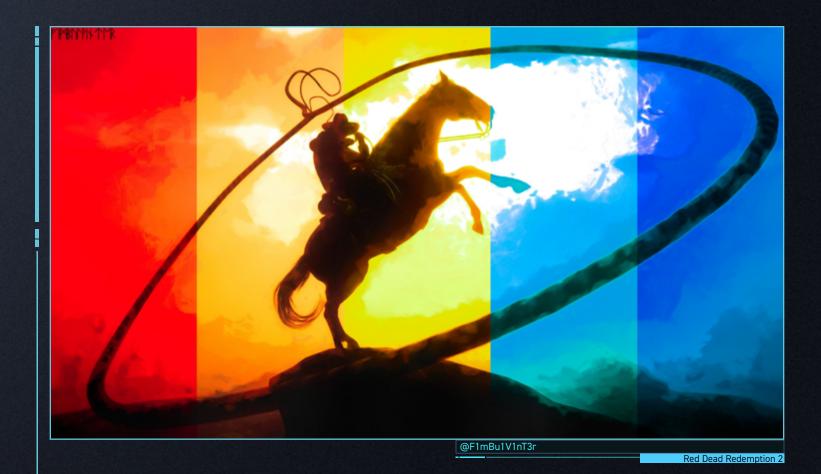


"THE SHIELD MAY BE AS IMPORTANT FOR THE VICTORY BUT NOT AS MUCH AS THE HEROINE WHO WIELDS IT"

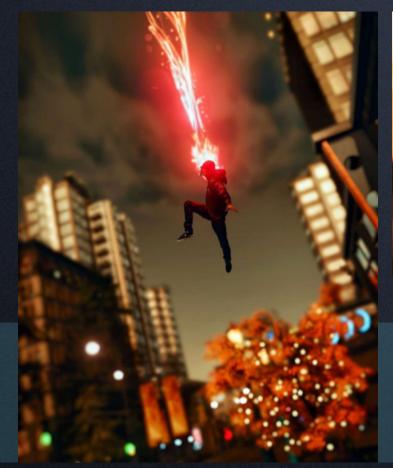




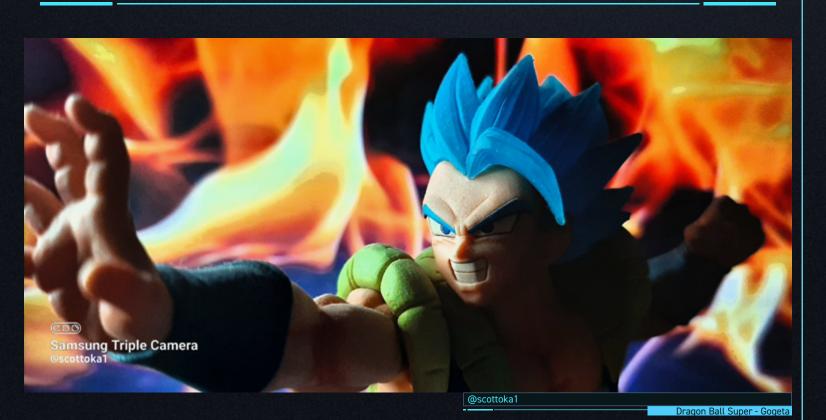


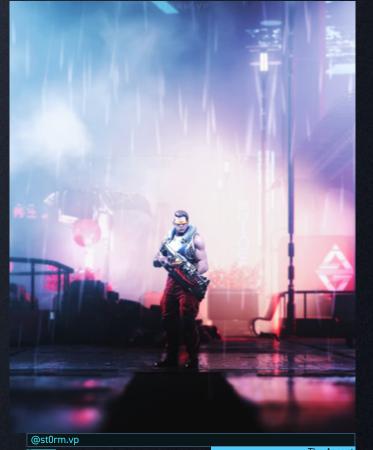






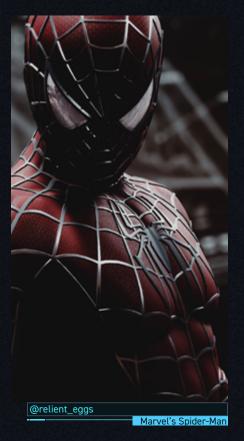






















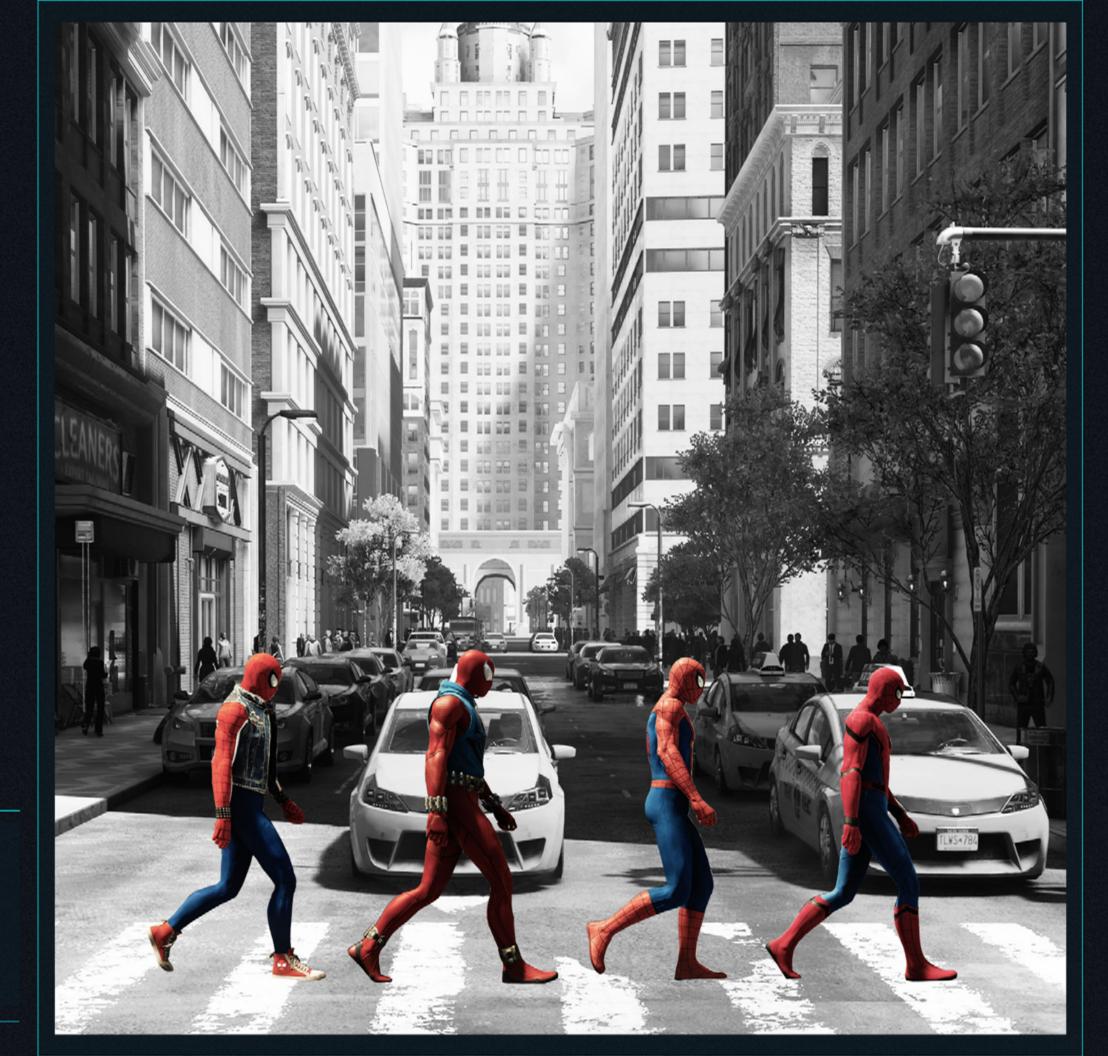






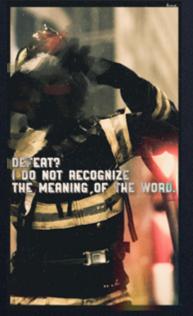






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GEARS & OUTFITS



































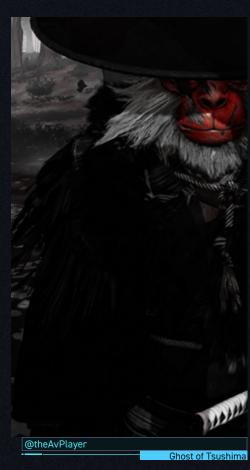








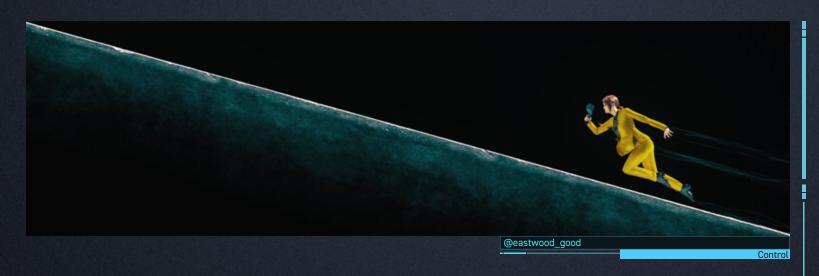








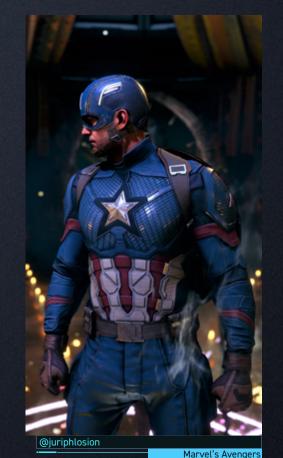














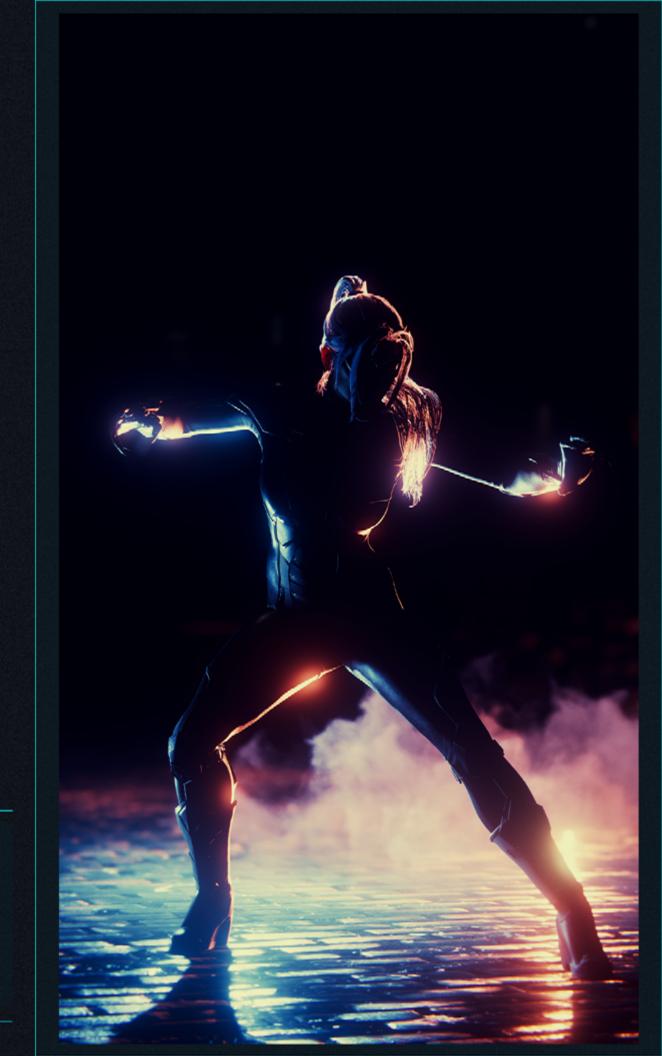






WILL NOT BE CAPTIVE TO ANOTHER MAN'S GAUDY DESIGN.

DESTINY IS TO WEAVE."



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CHARACTER TWIST

























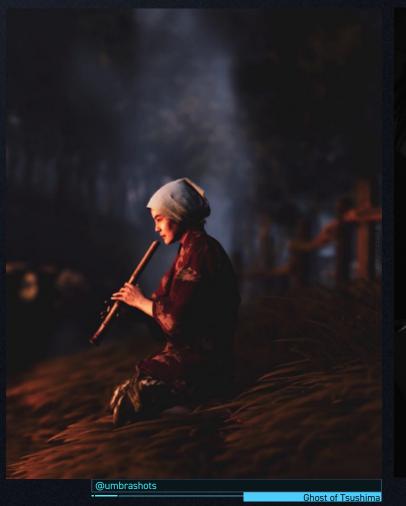


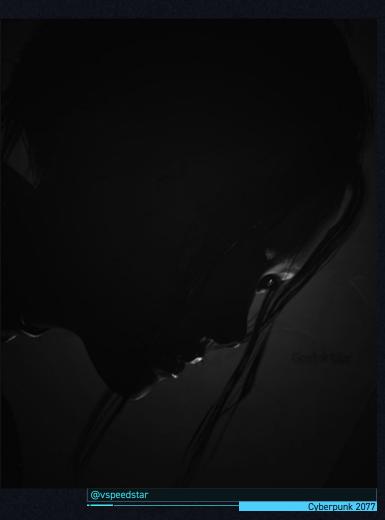






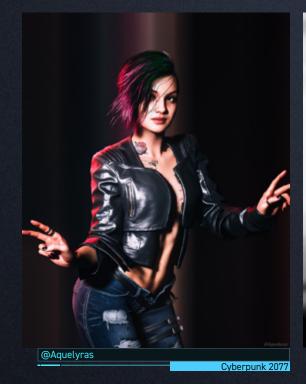


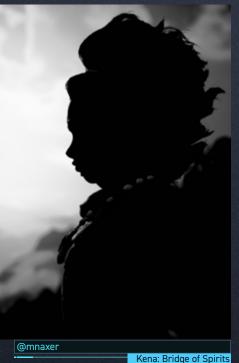




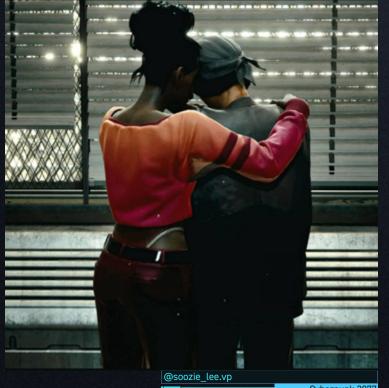


















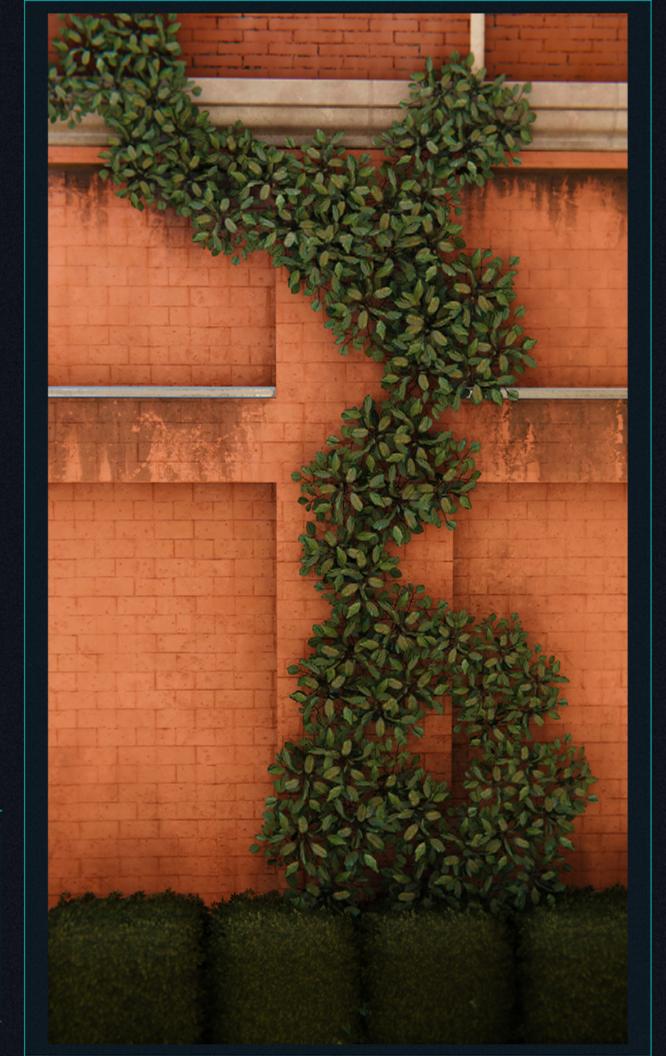


Metro 2033 Redux

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SYMBIOSIS





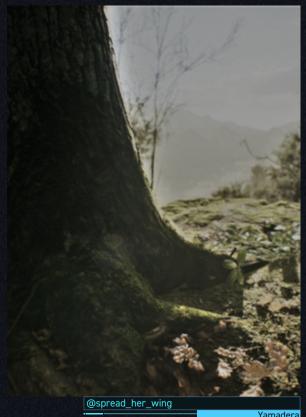


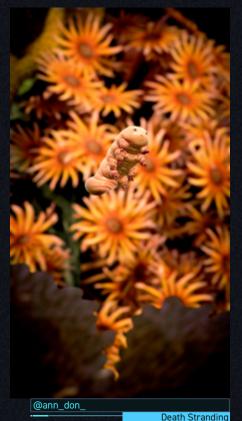








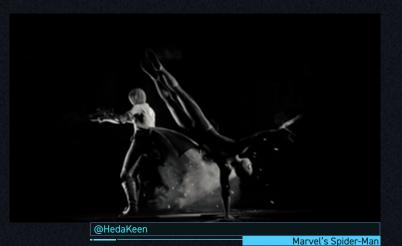




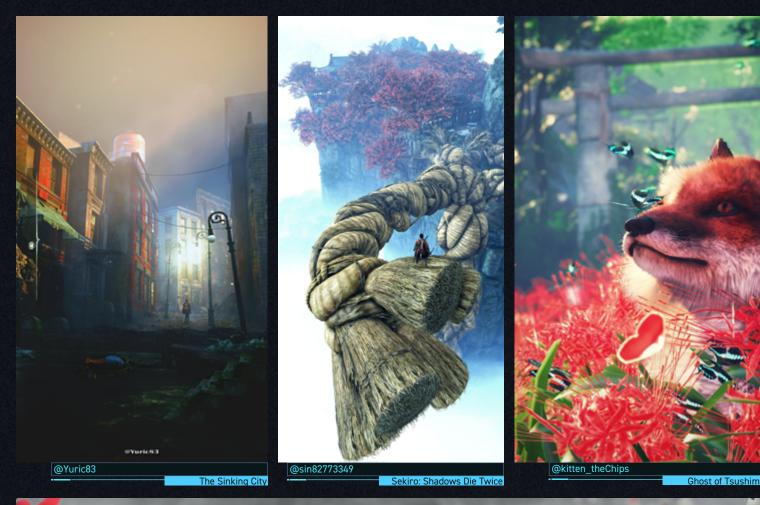




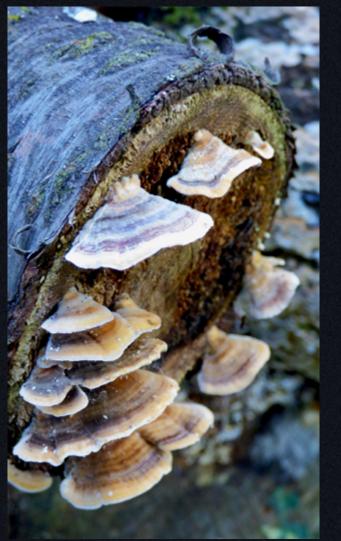
















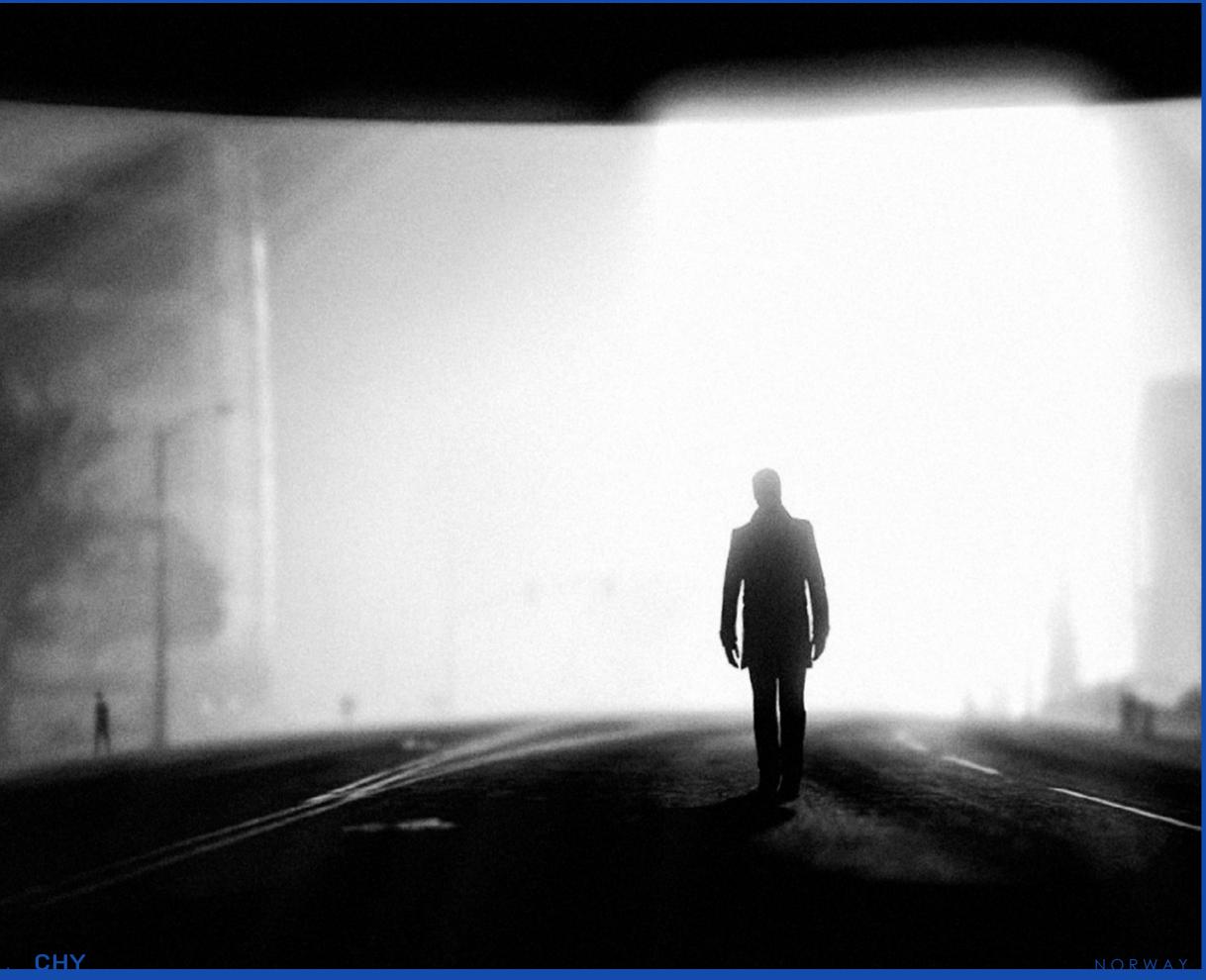






TELL US ABOUT YOUR JOURNEY, YOUR FIRST INTRODUCTION TO PHOTOGRAPHY?

I think I've been interested in capturing moments since I was a kid. First as memories or imaginary creations, then later with cameras (real or virtual) as pieces of time, feelings & atmosphere. I probably took a few screenshots in games years before that, but my true introduction & addiction to virtual photography started with Grand Theft Auto V.



2. WHAT ARE YOUR FAVORITE SUBJECTS TO SHOOT?

The human presence is very important to me. I very rarely shoot clean landscapes or environments without anyone in the frame. Landscapes & cityscapes could be stunning on their own, but I always felt that at least one person in the frame, always added more depth & atmosphere to the moment. Like the sense of someone being there to experience that exact scene.

I also enjoy taking portraits, walking around doing street-photography, and I love black and white because of its raw and honest visual projection and expression. Emotions are also important in my photography.

3. HOW DO YOU DESCRIBE YOUR PHOTOGRAPHIC STYLE?

Hopefully as a storyteller of mood & atmosphere. I like the tension between close feelings/ expressions, and the distanced, sometimes partially hidden emotions.

4. WHAT INSPIRES YOU? AND HOW DID MARVEL'S SPIDER-MAN INSPIRE YOU?

Many real life and virtual photographers, filmmakers (yes I am a big cinema fan), inspirational books, visual and performing arts. Last but aboslutely not least: music! I remember what captivated me personally when first I played Spidey on PS4 back in 2018: it was doing street-photography in New-York City. A thrilling experience that reminded me of some real life moments I had from the said city.









5. AMONG YOUR WORK, WHICH ONE IS YOUR CURRENT FAVORITE?

I prefer series more than single images, since a set can in my view portray a story and/or feeling much better that a stand-alone photo. I also tend to love black and white photography more than color. But I'll do an exception for my recent favorite, since I love this single moment from Night City here:



THE COLLECTIVE CAPTURED... CHY





6. WHAT'S YOUR BEST MEMORY/MOMENT YOU HAVE EXPERIENCED IN VIRTUAL PHOTOGRAPHY?

The first time I encountered the enormous school of fish in Abzû. I spent hours there swimming around and taking photos. Another great moment was the first time I met a Humpback Whale while freediving on the North Shore of Grand Theft Auto V. I first could just hear the whale song, then from the deep blue a gentle giant slowly appeared. I swam around the whale for what felt ages, while documenting the encounter as good as I could.

7. FOR POST-PROCESSING, WHAT TOOLS DO YOU USE?

For me it's clunky to fine-adjust tones inside the photomodes (also gaming screen/tv can be different in tones/contrast compared to a computer/mobile screen). Therefore I prefer to capture the photos as flat PNGs (my definition of RAW files in VP, haha) and then do any adjustment in Adobe's Photoshop on my PC. Done it for years with rela life photography, so the process is just naturally faster for me. It will most likely to do vir time. Perl better contrast. Certain times a little vignette or grain. Sometimes also some color adjustments mostly used in sunset shots or in cybepunk/urban/cityscapes.

8. MUSIC AND SOUNDSCAPES SEEM TO PLAY A HUGE PART IN YOUR ARTISTIC PROCESS. TELL US MORE ABOUT THE MOOD CHALLENGE, HOW YOU CAME UP WITH THE IDEA, AND WHAT IT MEANS FOR YOU

I've always been fascinated by the tremendous impact visuals combined with music/sound can have on us. Just re-watch your favorite movies & try to imagine how a scene would be without that specific soundscape. In VP I think I started with music links combined with photos on a forum site years before I was on twitter. So I always enjoyed the process of finding a suiting soundscape for a photo(or series). Or the other way around by taking photos for a specific song. So I am very thrilled to see that so many in the VP community seem to enjoy the same thing, and more and more joins #TheMoodChallenge:)

10. DO YOU HAVE ANY UPCOMING PROJECT YOU'D LIKE TO SHARE WITH US?

Not right now. I am quite busy with work, so I prefer to do virtual photography casually whenever I have time. Perhaps I might come of with a project during the winter months when things are a little more relaxed in my life. :)



HORIZON: ZERO DAWN





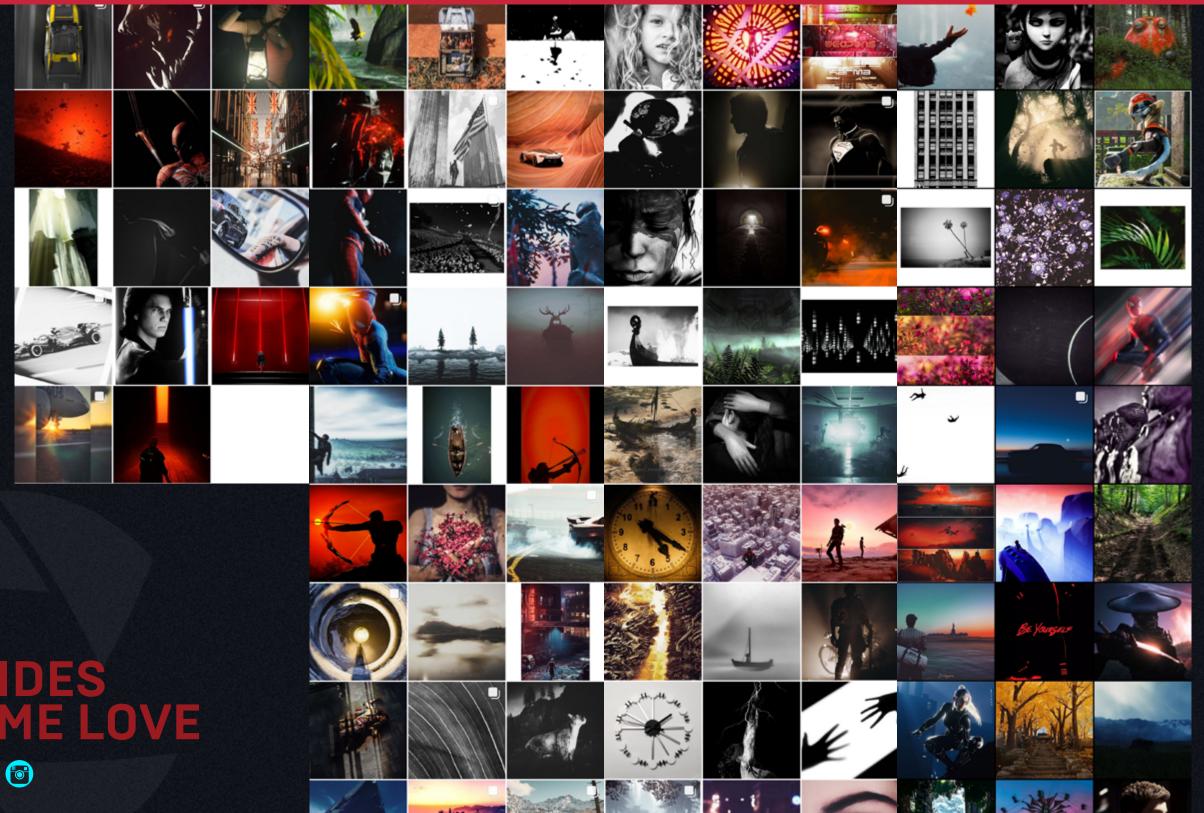
FAVORITES



FAVORITES



FAVORITES



OUR GUIDES IARE SOME LOVE

AUGUST 22ND - SEPTEMBER 26TH



2021

September marks the start of the preparations of our 2021 Yearbook set to be published for Christmas!

Until November 15th, share - your ONE FAVORITE SHOT - with ONE QUOTE that best define you and your 2021 by tagging #TCCyearbook21!

Want to know what our Yearbook is all about? Check out our 2020 issue on our website!



#TCCsingulartones

SINGULAR TONES

OCTOBER THEME

If you're interested in a physical copy of this magazine, please send us a message on Twitter or Instagram for a printable version.

#TheCapturedCollective 2021

